

## Antiqua Orbis

### Code of Conduct

#### **Rules Related to Usernames and Guild Designations**

Each user will either select a character name or allow the Service to automatically select a character name at random. Additionally, users may form groups such as “guilds,” “factions,” or “clans” and such groups will be required to choose a name for the group. When you choose a character name, create a group, or otherwise create a label that can be seen by other players using the Game or the Service, you must abide by the following guidelines as well as the rules of common decency. If Antiqua Orbis finds such a label to be offensive or improper, it may, in its sole and absolute discretion, change the name, remove the label, and/or suspend or terminate your use of the Game and/or Service. In particular, you may not use any name

1. Belonging to another person with the intent to impersonate that person, including without limitation a “Game Master” or any other employee or agent of Antiqua Orbis;
2. That incorporates vulgar language or which are otherwise offensive, defamatory, obscene, hateful, or racially, ethnically or otherwise objectionable;
3. Subject to the rights of any other person or entity without written authorization from that person or entity. This includes, but is not limited to:
4. Popular culture figure, celebrity, or media personality;
5. That is, contains, or is substantially similar to a trademark or service mark, whether registered or not;
6. Belonging to any religious figure or deity;
7. Taken from Antiqua Orbis’s Game(s);
8. Related to drugs, sex, alcohol, or criminal activity;
9. That incorporates titles.

You may not use a misspelling or an alternative spelling to circumvent the name restrictions listed above, nor can you have a “first” and “last” name that, when combined, violate the above name restrictions. Utilising any name option to harass or disrupt another individual, group or guild will result in disciplinary action taken with respect to the offending account(s) and may result in one or more character deletions.

Accounts which have characters deleted due to a violation of this policy are not eligible for reimbursement.

#### **Rules Related to “Chat” and Interaction With Other Users**

Communicating on the Site, in a Game or through the Service with other users and Antiqua Orbis representatives, whether by text, voice or any other method, (collectively, “Chat”) is an integral part of the Game and the Service. You understand that, by using the Chat features, you may be exposed to communications (including in written, verbal, electronic, digital, machine-readable or other form)

that you might find objectionable. You understand that any content sent or appearing through a Chat feature is the sole responsibility of the individual(s) transmitting such content. This means that you, and not Antiqua Orbis, are entirely responsible for all content that you transmit. Under no circumstances will Antiqua Orbis or its third party providers be liable for any errors or omissions in any content or for any loss or damages of any kind incurred as a result of the access to, downloading, viewing, listening, use of or inability to use any content, including User Content. When engaging in Chat, you may not:

1. Transmit or post any content or language which, in the sole and absolute discretion of Antiqua Orbis, is deemed to be offensive, including without limitation content or language that is unlawful, harmful, threatening, abusive, harassing, defamatory, vulgar, obscene, hateful, sexually explicit, or racially, ethnically or otherwise objectionable, nor may you use a misspelling or an alternative spelling to circumvent the content and language restrictions listed above;
2. Carry out any action with a disruptive effect, such as intentionally causing the Chat screen to scroll faster than other users are able to read, or setting up macros with large amounts of text that, when used, can have a disruptive effect on the normal flow of Chat;
3. Disrupt the normal flow of dialogue in Chat or otherwise act in a manner that negatively affects other users, including without limitation posting commercial solicitations and/or advertisements for goods and services available outside of the Game universe;
4. Sending repeated unsolicited or unwelcome messages to a single user or repeatedly posting similar messages in a Chat area, including without limitation continuous advertisements to sell goods or services;
5. Communicate or post any user's personal information in the Game, or on websites or forums related to the Game, except that a user may communicate his or her own personal information in a private message directed to a single user;
6. Harass, threaten, stalk, embarrass or cause distress, unwanted attention or discomfort to any user of the Game or the Site;
7. Participate in any action that, in the sole and absolute opinion of Antiqua Orbis, results or may result in an authorized user of the Game or the Site being "scammed" or defrauded out of gold, weapons, armor, or any other items that user has earned through authorized game play in the Game (including but not limited to participation in player-run casinos, including those that utilize the roll mechanic); or
8. Impersonate any real person, including without limitation any "game master" or any other Antiqua Orbis agent or employee, nor may you communicate in the Game, or on the Site or Service in any way designed to make others believe that your message constitutes a Server message or was otherwise posted by any Antiqua Orbis agent or employee.

### **Rules Related to Game Play**

Your continued access to the System and license to play the Game is subject to proper conduct. Without limiting Antiqua Orbis' rights to control the Game environment, and the conduct of the

players within that environment, Antiqua Orbis' prohibits the following practices that Antiqua Orbis' has determined detract from the overall user experience of the users playing the Game.

While a Game may permit various styles of game play (including, for example, “player versus player” type combat), certain acts cannot be construed as “fair” and are considered serious violations of these Terms of Use and Contractual Agreement. Those acts include, but are not necessarily limited to, the following:

1. Using or exploiting errors in design, features which have not been documented, and/or “program bugs” to gain access that is otherwise not available, or to obtain a competitive advantage over other players;
2. Participate in any action that, in the sole and absolute opinion of Antiqua Orbis, results or may result in an authorized user of the Game being “scammed” or defrauded out of gold, weapons, armor or any other items that the user has earned or purchased through authorized game play in the Game (including but not limited to participation in player-run casinos, including those that utilize the roll mechanic);
3. Conduct prohibited by the EULA or elsewhere in these Terms of Use and Contractual Agreement; and
4. Anything that Antiqua Orbis considers contrary to or inconsistent with the “spirit” of the Game.
5. You may not take any action that imposes an unreasonable or disproportionately large load on the System.
6. You may not use your own or third-party software to modify any content appearing within the Game environment or change how the Game is played.
7. You may not use your own or any third-party software, macros or other stored rapid keystrokes or other patterns of play that facilitate acquisition of items, currency, objects, character attributes, rank or status at an accelerated rate when compared with ordinary Game play. You may not rewrite or modify the user interface or otherwise manipulate data in any way to acquire items, currency, objects, character attributes or beneficial actions not actually acquired or achieved in the Game.
8. You may not use the Software, or any information accessible through the System, to bypass the System login architecture or create or provide any other means through which the System may be accessed and/or the Game may be played by others, as, for example, through server emulators.
9. You may not submit any content to any chat room or other public forum within the Game that is harassing, abusive, threatening, harmful, obscene, libellous or defamatory, encourages conduct that could constitute a criminal offence or give rise to civil liabilities, or is unlawful in any other way, including without limitation the submission of content that infringes on a third-party’s intellectual property rights.

### **Rules related to Object transfer**

You may not transfer, sell or auction, or buy or accept any offer to transfer, sell or auction (or offer to do any of the foregoing), any content appearing within the Game environment, including without limitation characters, character attributes, items, currency, and objects, other than via a permitted Aquitae Orbis Transfer mechanism.

You may not encourage or induce any other person to participate in such a prohibited transaction. You may not use, transfer or assign any game assets for games of chance operated by third parties. The buying, selling or auctioning (or any attempt at doing so) of characters, character attributes, items, currency, or objects, whether through online auctions, newsgroups, postings on message boards or any other means is prohibited by the EULA and a violation of Antiqua Orbis' proprietary rights in the Game.

## Fan Sites

In the event that you wish to participate in YouTube's revenue sharing program by placing advertisements alongside videos of your authorized Game play, Antiqua Orbis grants permission to participate provided that you:

- A. Prevent advertisements related to the following categories from appearing on the YouTube Channel, including, without limitation, by implementing the following Google® AdSense filters:(i) advertisements related to Antiqua Orbis's competitors;(ii) advertisements related to gold-farming or other activities prohibited by this Agreement; and(iii) advertisements that would conflict with the Game's ESRB or similar rating.
- B. Agree to ensure that all authorized Game play videos appearing on the YouTube channel do not conflict with the Game's ESRB or similar rating. Antiqua Orbis has the right to monitor all YouTube Channel content, and to require you to remove any advertisements that, in Antiqua Orbis's sole discretion, violate this Agreement. Antiqua Orbis reserves the right to revoke the permissions granted herein at any time, in its absolute and sole discretion.

The Site and the Service, including any Chat features, may provide, and users may include in messages, links to other web sites or resources. Antiqua Orbis and its third party providers are not responsible for the availability of such external sites or resources, and do not endorse and are not responsible or liable for any content, advertising, products, or other materials on or available from such sites or resources. Antiqua Orbis and its third party providers shall not be responsible or liable, directly or indirectly, for any damage or loss caused or alleged to be caused by or in connection with use of, inability to use or reliance on any such content, goods or services available on such external sites or resources.

Antiqua Orbis hereby grants to each player (in good standing) of a Game, such grant to be revoked automatically as of the moment that the player's Account is no longer in good standing, a limited, personal, non-exclusive, non-transferable, non-assignable and fully-revocable license to use

1. the relevant Game title, and
2. trademarks and copyrighted material from the applicable Game, including names and images of non-player characters (NPCs), deities, monsters, geographical locations, items characters, Virtual Items and background art or screenshots containing any of the foregoing, solely to be used for material (for example, so-called "fan fiction" or "fan artwork") that

such player posts to the Site and/or transmits through Chat features in accordance with this Agreement and for no other use.